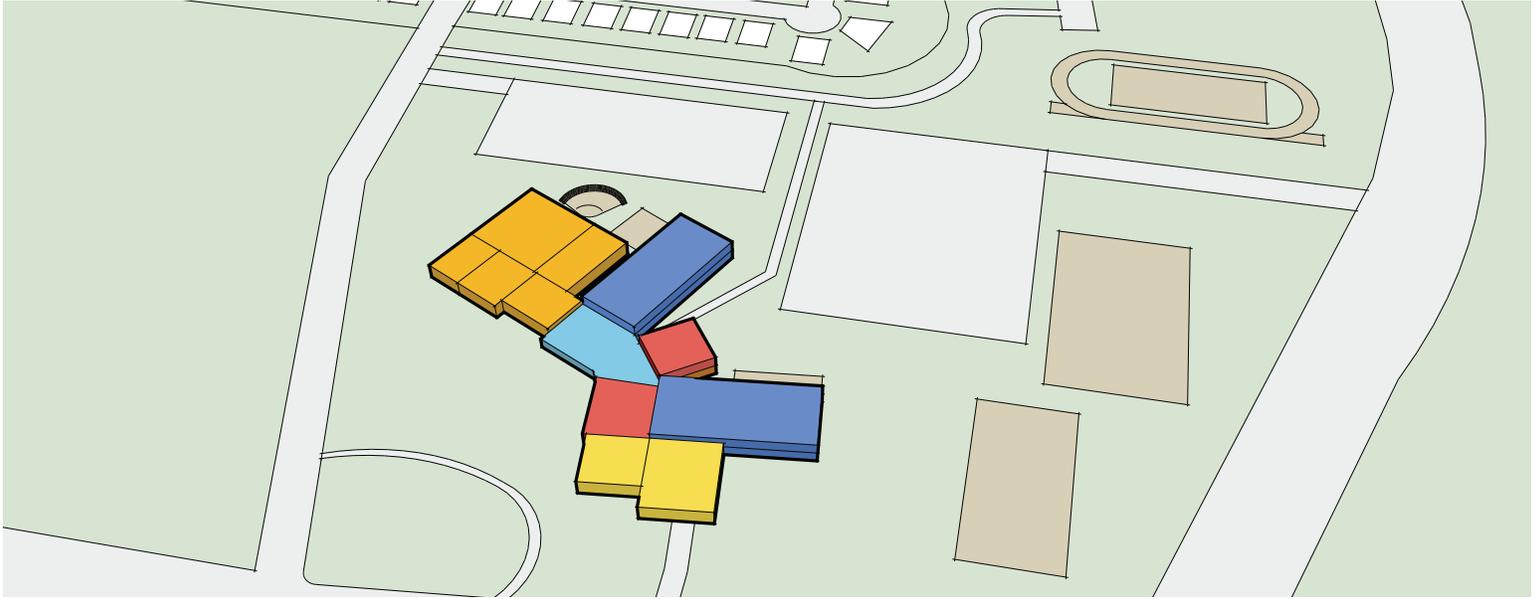


NEW BLAZIER RELIEF SCHOOL 4-6 (FUTURE 6-8) FACILITY PROJECT SHEET



Building Area: 201,000 Square Feet
Site: 32 Acres

Planned Capacity: 1,175

About the Project

This school is intended to provide immediate overcrowding relief for Blazier Elementary School by constructing a satellite facility to accommodate Blazier's 4th, 5th, and 6th grade student population.

Proposed Projects

- New School Construction on Existing Southeast Middle School Site Adjacent to Blazier Elementary School to Initially Relieve Blazier Elementary School with Grades 4-6 and Future Plans to be Grades 6-8
- Design Based on the New AISD Educational Vision & Specifications to Create a State-of-the-Art Facility with Increased Capacity
- Technology: Computer Lab Improvements
- Technology: Student Mobile Computers
- Technology: Teacher Computers

For more detailed information about the district's long-term Facility Master Plan and recommendations for this facility, please visit www.aisdfuture.com.

Facility Condition Assessment (FCA)

District Average - Middle School	Before Improvements	After Improvements
52	N/A	90+
 Fail < 30	 Poor 30 - 49	 Average 50 - 69
		 Good 70 - 89
		 Excellent 90 - 100

Educational Suitability Assessment (ESA)

District Average - Middle School	Before Improvements	After Improvements
54	N/A	90+
 Fail 20 - 35	 Poor 36 - 50	 Average 51 - 65
		 Good 66 - 80
		 Excellent 81 - 100

Estimated Cost of Proposed Projects

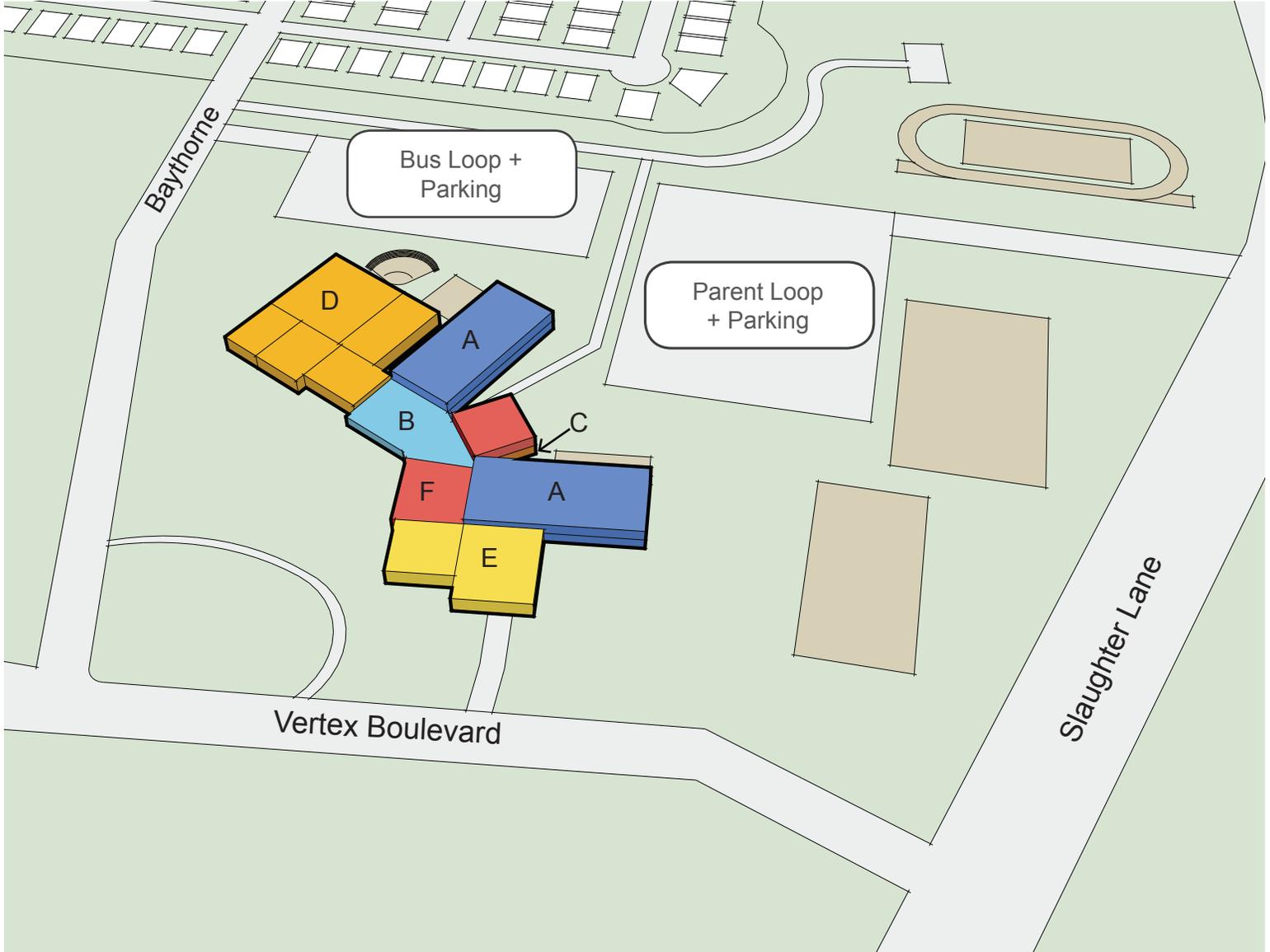
\$50,487,000

Projects may include funding from additional sources.

Contingency funds will be prioritized for overcrowding relief for the Northwest, Blazier, Cowan, and Baranoff communities .
The FCA and ESA scores are a representation of the condition of the facility only, not of the school's academic performance.

NEW BLAZIER RELIEF SCHOOL 4-6 (FUTURE 6-8) FACILITY PROJECT SHEET

PRELIMINARY PLANNING LAYOUT



- A CORE ACADEMIC SPACES
- B SHARED ACADEMIC SPACES
- C ADMINISTRATIVE SPACES
- D ATHLETIC SPACES
- E CAFETERIA + KITCHEN
- F MEDIA CENTER
- NEW CONSTRUCTION